

## Errata for *Effective C* (updated to 3<sup>rd</sup> printing)

**Page 20:** “unit of a data handled” should now read “unit of data handled”

**Page 29:** In the paragraph below Listing 2-10:

“At (1), we assign the pointer to `sigline_p` to the address of the `sigline` object.”

should now read:

“At (1), we assign the address of the `sigline` object to the `sigline_p` pointer.”

**Page 42:** In Table 3-4, on the second row under the “Weighting” column, 20 should now read 2<sup>0</sup>.

**Page 79:** In the second line of the code in the middle of the page, we added an ampersand (&)

after the equals sign (=) so it should now read:

```
int arr[100];
int *arrp1 = &arr[40];
int *arrp2 = arrp1 + 20; // arrp2 points to arr[60]
printf("%td\n", arrp2-arrp1); // prints 20
```

**Page 97:** We removed Exercise 2 because Listing 5-13 already does what the exercise asks.

And the last sentence, “In the next chapter, you’ll learn about characters and strings.”

should now read:

“In the next chapter, you’ll learn about dynamically allocated memory.”

**Page 135:** In the first paragraph, the line:

“These function names are similar to the narrow string function names, except that `str` is replaced with `wc` . . .”

should now read:

“These function names are similar to the narrow string function names, except that `str` is replaced with `wcs` . . .”

**Page 165:** The section title “Reading to and Writing from Binary Streams” should now read “Reading from and Writing to Binary Streams”